

IO2.B – GUIDELINES TO PRODUCE THE STORY'S PLOT AND DIDACTICAL TOOLKIT

The Toolkit will provide preschool teachers and pupils families with innovative, media based tools to be used with children to make them autonomously learn about different traditional tales, start to face diversity of cultures, and interpret the story and describe them through creativity i.e. drawings, collages etc. and promote cognitive and non-cognitive social skills among the children through the discovery and presentation of traditional tales through images, pictures, photos and videos.

Project partners experts, in cooperation with preschool teachers of the participating kindergartens will work on 2 traditional tales selecting them among the one presented by the pupils' families 1 being linked to the local area and 1 representing another culture/ethnic/religious group.

The project partners' experts will adapt the Tale plot, create didactical contents and collect images, photos, sounds, videos to be used by pre-school teachers with children.

The collection of the visual sources will be used both to produce billboards to be shown in the classrooms and through their digital version to be stored in the website so to be used as further teaching/learning resources.

Title of the Tale	The Lion and the Mouse
Country	<input type="checkbox"/> Italy <input type="checkbox"/> Lithuania <input checked="" type="checkbox"/> Spain <input type="checkbox"/> Romania
Tale typology	<input type="checkbox"/> Local traditions <input checked="" type="checkbox"/> Intercultural traditions
Age Suitability	<i>This video is suitable for 5 years old children</i>
Tale summary	The proud lion fell into a trap and was trapped under the hunter's net. A small mouse promised to help him, but the lion mocked the small size of the mouse. With patience and skill, the mouse freed the lion by biting the ropes to the breaking point, and demonstrating to his friend that we are all important.
Educational potential / Learning Outcomes	Don't underestimate what others can do. Even if it seems the opposite, everyone can help you.
Full Plot	A lion was asleep in the sun one day. A little mouse came out to play. The little mouse ran up the lion's neck and slid down his back. The lion caught him with a great big smack! 'I'm going to eat you!' the lion roared, his mouth open wide. 'No, no, please don't!' the little mouse cried. 'Be kind to me and one day I'll help you.' 'I'm a lion! You're a mouse! What can you do?' The lion laughed, very hard, and the mouse ran away. But the mouse was out walking the very next day. He heard a big roar, and squeaked when he saw the king of the jungle tied to a tree. But the mouse had a plan to set him free. The mouse worked quickly and chewed through the rope. The lion said, 'Oh little mouse, I had no hope. You were right, little mouse – thank you, I'm free. You're the best friend there ever could be!'

<p>One Lesson Plan</p>	<p>PROCEDURAL INSTRUCTIONS</p> <p>Introduction Activity:</p> <ol style="list-style-type: none"> 1. Assembly activity and brainstorming about goodness: <p>Group the children in a circle and ask questions such as</p> <ul style="list-style-type: none"> - What does goodness mean? - In what situations have you been kind? - Why do you think it is good to do the right thing? - Any other question that refers to the value we are working on, in this case, kindness. <p>Main Activity:</p> <ol style="list-style-type: none"> 2. Play the video of The Lion and the Mouse. 3. Theatre: Divide the fable into small fragments, which must be represented by pairs. To do this, they can use masks, costumes and any resource they have in order to make a more authentic representation. <p>Debriefing:</p> <ol style="list-style-type: none"> 4. Circle of Kindness: Group all children in a circle. The game consists of performing acts of kindness in a chain, to the classmates who are on your right, for example, a hug, a drawing, a few good words ...
<p>Media Sources</p>	<p>Collection of Pictures/Photos/Videos/Audio/Links to be used as support when working on the Tale</p> 