





IO2.B - GUIDELINES TO PRODUCE THE STORY'S PLOT AND DIDACTICAL TOOLKIT

The Toolkit will provide preschool teachers and pupils families with innovative, media based tools to be used with children to make them autonomously learn about different traditional tales, start to face diversity of cultures, and interpret the story and describe them through creativity i.e. drawings, collages etc. and promote cognitive and non-cognitive social skills among the children through the discovery and presentation of traditional tales through images, pictures, photos and videos.

Project partners experts, in cooperation with preschool teachers of the participating kindergartens will work on 2 traditional tales selecting them among the one presented by the pupils' families 1 being linked to the local area and 1 representing another culture/ethnic/religious group.

The project partners' experts will adapt the Tale plot, create didactical contents and collect images, photos, sounds, videos to be used by pre-school teachers with children.

The collection of the visual sources will be used both to produce billboards to be shown in the classrooms and through their digital version to be stored in the website so to be used as further teaching/learning resources.

| Title of | L'ALBERO DELLE FRITTELLE | | |
|----------|--------------------------------------------------------------------------------------------------------------|--|--|
| the Tale | | | |
| Country | X Italy | | |
| | ☐ Lithuania | | |
| | ☐ Spain | | |
| | ☐ Romania | | |
| Tale | X Local traditions | | |
| typolog | ☐ Intercultural traditions | | |
| У | | | |
| Tale | Biscottino is a gnome who lives in a forest inside a tree. It is not a normal tree but it is a | | |
| summa | pancake tree. One night a child whose name is Marmocchio, knocks at the door of pancake | | |
| ry | tree. Marmocchio is very hungry and very cold. Biscottino lets Marmocchio get inside his home | | |
| | and he decides to give to his new friend two pancakes: one to be eaten and the second one to | | |
| | warm his hands. Biscottino brings Marmocchio up to the stairs in order to let him see the top of | | |
| | the tree. When they arrive near the sky, Biscottino hears someone crying: it is a star because it | | |
| | has lost his son. Marmocchio is star's son. Marmocchio finds his mother. | | |
| | | | |
| Educati | In this story there are important values: solidarity, love for the others, hospitality. The story focuses on | | |
| onal | the child with his needs, fears and fragilities. This story offers an important idea to generate thoughts | | |
| potenti | and reflections about hospitality, solidarity. | | |
| al | | | |
| Tale | Teachers have preferred manipulative activities(children cook pancakes) and children have | | |
| adaptat | made a "forest of dreams": each child has made each own tree of dreams. This activity helps | | |
| ion | children to develop fantasy and creativity. | | |
| Media | https://www.google.com/search?q=apollinaire+calligrammi&client=safari&rls=en&source=lnm | | |
| Sources | s&tbm=isch&sa=X&ved=0ahUKEwis666c3- | | |
| | DgAhWGct8KHe7cCcsQ_AUIDigB&biw=1279&bih=673 | | |
| Main | The main character is Biscottino. He is a gnome and he lives in a pancake tree. | | |
| | · | | |
| Charact | Marmocchio is a child. He is cold and very hungry. He gets lost in the forest. | | |







| 40 PM MEN CONTROL (AND AND AND MEN) | | |
|-------------------------------------|---------------------------------------------|--|
| ers | | |
| Media | https://www.youtube.com/watch?v=p3a91Rcv1WA | |
| Sources | | |

| Character | The main character is Biscottino. He is a kind and helpful gnome, always ready to help the | |
|-----------|----------------------------------------------------------------------------------------------|--|
| s habits | others. | |
| and | d Marmocchio is a very curious child and he is very adventurous. | |
| behaviou | | |
| rs | | |
| Media | Teachers make a video with children's drawings and with vocal message where they tell | |
| Sources | about the tree of dreams they have chosen. | |
| | | |
| Contextu | The story takes place in a fantastic forest in winter at Christmas night. The story helps | |
| alisation | children to understand the seasonal changes. The "forest of dreams" helps children to make a | |
| ansacion | · | |
| | distinction between fantasy and reality. Children have drawn "Tree of forms", "Tree of | |
| | colours", "Tree of words", "Tree of seeds", | |
| Media | https://www.google.it/search?q=immagini+di+bosco&source=lnms&tbm=isch&sa=X&ved=0a | |
| Sources | hUKEwiNyMq33eDgAhXDY98KHRzuBV4Q AUIDigB&biw=1279&bih=673 | |
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To be decided how to make the information available on the Portal. The descriptive texts will be translated and made available through different .pdf version